

Reusing Proofs when Program Verification Systems are Modified

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Context: The Project



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CHALMERS

Chalmers University
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Koblenz

www.key-project.org

The KeY System

Components:

- Case tool (Borland Together Architect, Eclipse)
- Spec. authoring tools
- Verification middleware
- Interactive/automated theorem prover

Input

Java program

OCL/JML

Output

Proof in Dynamic Logic

The Problem

Stored proof objects
+
Modified proof system

Claim 1: Affects all proof systems

Changes in...

- Logic Syntax
- The Taclet Language
- Parser/Disambiguation

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`\exists java.lang.Object o; prop(o).`

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 - `exists x:int.prop(x)`
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 - `<program>prop`
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- Logic Syntax
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`\<prop\>formula`
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Changes in...

- Logic Syntax
 - `exists x:int.prop(x)`
`\exists java.lang.Object o; prop(o).`
 - `<program>prop`
`\<prop\>formula`
in order to allow `a < b` in place of `lt(a,b)`
- The Taclet Language
- Parser/Disambiguation

Changes in the Logical Structure of the Rules

$$\frac{\Gamma \vdash ((a > b) \rightarrow \langle \pi \ l = \text{true}; \ \omega \rangle \phi) \wedge \\ (\neg(a > b) \rightarrow \langle \pi \ l = \text{false}; \ \omega \rangle \phi)}{\Gamma \vdash \langle \pi \ l = a > b \ \omega \rangle \phi}$$

$$\frac{\Gamma \vdash \text{if } (a > b) \\ \langle \pi \ l = \text{true}; \ \omega \rangle \phi \text{ else } \langle \pi \ l = \text{false}; \ \omega \rangle \phi \text{ fi}}{\Gamma \vdash \langle \pi \ l = a > b \ \omega \rangle \phi}$$

Changes in the Logical Structure of the Rules

11:boolean var;
12:var=j>0;
13:Update Simplification
14:greater _ than
15:concrete _ impl _ 1
16:greater _ than
17:concrete _ not _ 1
18:concrete_impl_2
19:concrete _ and _ 3

20:var=true;
21:var=true;
22:Update Simplification
23:j=0;
24:Update Simplification
25: {}
26:Update Simplification
27:close _ by _ true
28:Closed goal

11:boolean var;
12:var=j>0;
13:Update Simplification
14:greater _ than
15:ifthenelse _ true

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17:var=true;
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21: {}
22:Update Simplification
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24:Closed goal

Change of Prover Interna

- Non-determ. formula/branch ordering
- Non-determ. source model link
- Internal data structure change

Changes in Java Formalization

$$\frac{\Gamma, a = \text{null} \vdash \langle \pi \text{ NPE; } \omega \rangle \phi \quad \Gamma, a \neq \text{null} \wedge (i < 0 \vee i \geq a.length) \vdash \langle \pi \text{ AOE; } \omega \rangle \phi \quad \Gamma, a \neq \text{null} \wedge i \geq 0 \wedge i < a.length \vdash \{a[i] := val\} \langle \pi \text{ } \omega \rangle \phi}{\Gamma \vdash \langle \pi \text{ } a[i]=val \text{ } \omega \rangle \phi}$$

$$\frac{\Gamma, a = \text{null} \vdash \langle \pi \text{ NPE; } \omega \rangle \phi \quad \Gamma, a \neq \text{null} \wedge (i < 0 \vee i \geq a.length) \vdash \langle \pi \text{ AOE; } \omega \rangle \phi \quad \boxed{\Gamma, a \neq \text{null} \wedge i \geq 0 \wedge i < a.length \wedge \neg \text{storable}(val, a)} \vdash \langle \pi \text{ ASE; } \omega \rangle \phi \quad \Gamma, a \neq \text{null} \wedge i \geq 0 \wedge i < a.length \boxed{\wedge \text{storable}(val, a)} \vdash \{a[i] := val\} \langle \pi \text{ } \omega \rangle \phi}{\Gamma \vdash \langle \pi \text{ } a[i]=val \text{ } \omega \rangle \phi}$$

Changes in Java Formalization...

Claim 2: ...are inevitable

Remedies:

- Formal rigor? (not rigorous)
- Paying attention?
 - What does $y=x++$; do?
 - What does $x=x++$; do?
- Cross-checking

The Problem (Recap)

Available

Proof system S_1

Proof system S_2

Proof P_1 for S_1

Needed

Proof P_2 for S_2

Claim 3: This is not a problem of (meta-)logics

The Solution

P_1 is correct for S_1

P_2 will be correct for S_2 (guaranteed by S_2)

We are building a proof search procedure.

Our Solution Foundation

Proof Reuse for Deductive Program Verification

[Beckert, Klebanov @SEFM 2004], implemented in KeY

Observation: Every rule application has a focus:

$$\frac{\Gamma, b = \text{TRUE} \vdash \langle \pi \ p \ \omega \rangle \phi \quad \Gamma, b = \text{FALSE} \vdash \langle \pi \ q \ \omega \rangle \phi}{\Gamma \vdash \langle \pi \ \text{if}(b) \ p \ \text{else} \ q \ \omega \rangle \phi}$$

- ① Identify reusable subproofs
- ② Similarity-guided proof replay

Example: Integer Arithmetics in Java

Valid for Java integers

$$\text{MAX_INT} + 1 = \text{MIN_INT}$$

$$\text{MIN_INT} * (-1) = \text{MIN_INT}$$

$$\exists x, y. (x \neq 0 \wedge y \neq 0 \wedge x * y = 0)$$

Not valid for Java integers

$$\forall x. \exists y. y > x$$

Not a sound rewrite rules for Java integers

$$x + 1 > y + 1 \quad \rightsquigarrow \quad x > y$$

Possible Arithmetics Treatment

- The mathematical way: unsound
- The Java way: very difficult to reason about
- The KeY way:
 - ① Show the program correct with math. semantics
 - ② Show that no overflow occurs at every step

Example: A Charge Card

```
public static void charge(int credit) {  
    try {  
        if (balance+credit > maxBalance)  
            throw new IllegalArgumentException();  
        else  
            balance = balance + credit;  
    } catch(IllegalArgumentException ex) {  
    }  
}
```

Invariant property: Is $\text{balance} \leq \text{maxBalance}$ always true?

Demo Charge Card

- ① Correct w.r.t. math. semantics? ✓
- ② Correct w.r.t. overflow checking semantics? ✗
- ③ Fix bug, now correct ✓

Unaffected proof parts are reused from step to step.

Thank You!

Questions?

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Thank You! ❁